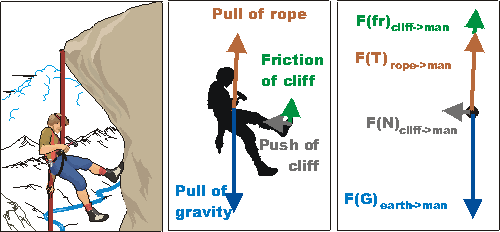
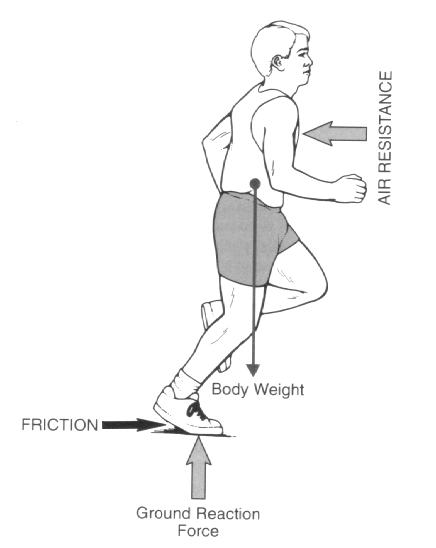
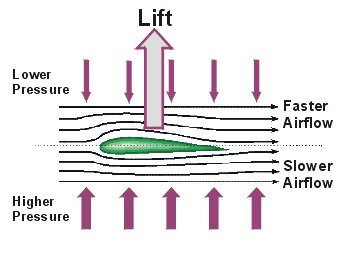
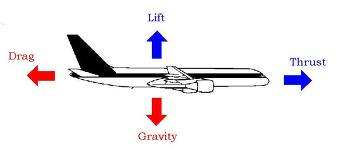
Vector Quantities

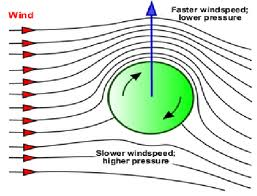


Fluid Lift Forces





Magnus Effect



Projectile Motion

